

Quinnipiac District

Klondike Derby



January 21, 2023

Information Guide

Welcome Vikings!

Come one and all to Deer Lake to show your bravery and strength and secure your place in Valhalla at the VIKING Klondike derby! In this Klondike Derby, sponsored by the Quinnipiac District & Troop 608, Scouts will complete in Scout Skill based and fun competitions using the Patrol method to conquer the lands and become the Ultimate Viking Champions! This event is open to all registered Scouts BSA units and Venture Scout units.

The Check-In Process & Arrival

Units may check-in between **8:00 am – 9:00 am** on **Saturday, January 21st**. Upon arrival at camp, please park in the main parking lot and report to Leary Lodge to check-in. At check in you will receive the Klondike packet. Please send one adult Scouter & Senior Patrol Leader to the check area. Units staying over Friday night may arrive Friday night after 5:00 pm. Please let the Camporee Coordinator know in advance if you plan on arriving on Friday and staying for the weekend.

Registration, Campsite Selection, & Fees

All units need to register on the council website. The registration link is posted to the district webpage. Units are permitted to camp on Friday and/or Saturday night. Once you register please contact the camporee committee to reserve a cabin or campsite. First come first serve. The fees for the camporee are below. The fee includes Deer Lake rental cost, program supplies, and a camporee patch. The unit must provide food for all meals.

Participant	Cost
Scouts BSA & Venture Scouts	\$25
Adult Scouters	\$15

Visit <https://mycouncil.ctyankee.org/Event/981> to sign up!

Don't delay, sign up TODAY!

Schedule of Events

Friday, January 20th

6:00 – 8:00 pm – Check in outside Leary Lodge for Units camping Friday night

Saturday, January 21th

8:00 – 9:00 am – Check in outside Leary Lodge

9:00 – 9:30 am – Opening Ceremonies

9:30 – 10:00 am – Patrol Banner Making

10:00 – 12:30 am – Viking Conquests

12:30 – 1:30 pm – Lunch

1:40 – 4:30 pm – Viking Conquests

4:30 – 5:00 pm – Closing Ceremonies

5:15 pm – Departure or Report to camping area for Dinner

Sunday, January 22nd

9:00 – 10:00 am – Camping Area clean up and departure



Activity Stations

There will be seven rotating stations all located around Leary Lodge, with two to three patrols assigned to each station at the same time. You will always proceed to the next higher number station until you reach number 7, and then you will go back to station 1. You will always proceed in a clockwise fashion. You will have approximately 35- 45 minutes to complete your activity, and 5 minutes to travel to your next station. You will receive a map of the activity stations when you check in. Once all seven stations are complete, all of the patrols will assemble at the main field for the Closing Ceremony A schedule will be given to each patrol upon check in.

The seven stations are as follows:

- 1) Capture the Banner – Two clans will compete to conquer the other patrol's land.
- 2) Tomahawk Throwing – Hit the target and get points for your clan.
- 3) Koob – Clans will compete in a game of Koob knocking over each other's Viking ship fleet.
- 4) Nautical Navigation – Complete a timed orienteering course using a map, compass, and directions in nautical terms.
- 5) Home Fit for a King – Build a shelter that can withstand various natural elements (hatchet allowed, but other materials must be found).
- 6) Mystery Challenge
- 7) Viking Sled Racing – May the fastest team win!

The Check-Out Process

The program ends at 5:00 pm on Saturday, January 21st. Any unit staying over are asked to clean up and pack up their camping area by 10 am on Sunday, January 22nd.

Competition & Recognition

During the Viking Conquests each Tribe (Patrol) will compete against another Tribe in Scout Skill based and fun challenges to conquer the lands and become the Ultimate Viking Champions! Points will be awarded for each conquest win. Patrols will receive their awards at the closing ceremony.



Additional Rules & Regulations

- All Scouts and Scouters are expected to...
 - Abide by the Scout Oath & Law.
 - Follow the principles of Leave No Trace.
 - Be respectful of the property.
 - All vehicles must remain in the parking lot during the Klondike. Vehicles may be used to drop off/pick up gear to the campsite.
 - All trash & recycling must be placed in the appropriate dumpster before you leave camp.
 - If an emergency arises, please notify the Klondike Derby Committee.

Equipment Checklist

Each sled is expected to have the following equipment, carried in the sled or on the scout's person:

- Patrol flag
- One functioning cell phone with GPS
- Fire starter
- Pot
- Tongs to lift the pot
- Small kindling material to light a fire
- Three staffs or sticks at least 6 feet long
- Tarp (roughly 10x10, but exact size is not crucial)
- 1 small cup for each member of the patrol
- 3 pieces of rope suitable for lashing and at least 6 feet long
- 1 gallon of water
- 1 compass
- 1 first aid kit
- 1 pocket knife
- Firem'N Chit for the members of the Patrol
- Totin' Chip for members of the Patrol
- 1 garbage bag
- Viking theme apparel and decorations

Questions?

If you have any questions please contact the

Klondike Derby Coordinator

Troop 608

benniefinch@gmail.com

Let the Conquests Begin...

