

Quinnipiac District Klondike Derby



Leaders Guide

January 20, 2024

Welcome!

Come to Camp Sequassen and bring honor to your kingdom! In this Klondike Derby, sponsored by the Quinnipiac District and The Order of the Arrow's Quinnipiac Chapter, Scouts will compete in fun challenges that test your scout skills and teamwork. Conquer the other kingdoms and become the champions! This event is open to all registered Scouts BSA units.

Arrival and Check In Process

All units should check-in at Pisani Pavillion between **8:00 am – 9:00 am** on **Saturday, January 20th**, where you will receive your Klondike Derby Packet. Please send one adult Scouter & Senior Patrol Leader to the check in area

Registration & Campsite Selection

All units need to register on the council website. The registration link is posted to the district webpage and can be found below. Units are permitted to camp on Friday and/or Saturday night. If units choose to camp overnight in a cabin, they must make their own reservations on the council website. Campsite fees are included in the registration cost, and can be assigned ahead of time, upon registration, or upon arrival. The fees for the camporee include Camp Sequassen rental cost, program supplies, and a camporee patch. The unit must provide food for all meals.

Registration closes on January 15!!!

Participant	Cost
Scouts BSA, Venturers, Sea Scouts, and Explorers	\$30
Adult Scouters	\$20

Visit <https://mycouncil.ctyankee.org/Event/medieval-winter-camp-sequassen> to sign up!!!

Schedule of Events

Friday, January 19th

6:00 – 8:00 pm – Suggested arrival time for units camping Friday night.

Saturday, January 20th

8:00 – 9:00 am – Event Check in	Pisani Pavillion
9:00 – 9:30 am – Opening Ceremonies	Clark Field
9:30 – 10:15 am – Assigned Station 1	
10:20 – 11:05 am – Assigned Station 2	
11:10 – 11:55 pm – Assigned Station 3	
12:00 – 1:00 pm – Lunch	Campsite
1:00 – 1:45 pm – Assigned Station 4	
1:50 – 2:35 pm – Assigned Station 5	
2:40 – 3:25 pm – Assigned Station 6	
3:30 – 4:30 pm – Sled Races	Hermit Shack
4:30 – 5:00 pm – Closing Ceremonies	Clark Field
5:15 pm – Departure/Dinner for units camping	Campsite

Sunday, January 21st

8:00 – 10:00 am – Camping area clean up and departure

Activity Stations

There will be six rotating stations located around South Sequassen, with two to three patrols assigned to each station at the same time. You will always proceed to the next higher number station until you reach number 6, and then you will go back to station 1. You will always proceed in a clockwise fashion. You will have approximately 35-45 minutes to complete your activity, and 5 minutes to travel to your next station. Once all six stations are complete, all of the patrols will assemble for the Sled Races. A schedule will be given to each patrol upon check in.

The six stations are as follows:

- 1) Capture the Banner - Two armies will compete to conquer the other patrol's land.
- 2) Battle Training - Hit the axe target and get points for your kingdom.
- 3) Infirmary Brigade - Groups will compete in a challenge to transport the injured through a course
- 4) Knightly Navigation - Complete a timed orienteering course using a map and compass.
- 5) Home Fit for a King - Build a shelter that can withstand various natural elements.
- 6) Archer's Odyssey - Hit the bullseye and bring honor to your kingdom!

The Check-Out Process

The program ends at 5:00 pm on Saturday, January 20th. Any unit staying over are asked to clean up and pack up their camping area by 10 am on Sunday, January 21st.

Competition & Recognition

During the Klondike Derby each patrol will compete against another in Scout Skill based and fun challenges to conquer the lands and become the ultimate champions! Points will be awarded based on different categories, timeliness, teamwork and more! Patrols will receive their awards at the closing ceremony.

Rules and Regulations:

All Scouts are expected to...

- Abide by the Scout Oath & Law.
- Follow the principles of Leave No Trace.
- Be respectful of the property.
- All vehicles must remain in the parking lot during the Klondike Derby.
Vehicles may be used to drop off/pick up gear to the campsite.
- All trash & recycling must be placed in the appropriate dumpster before you leave camp.
- If an emergency arises, please notify the Klondike Derby Committee.

Sled Equipment Checklist

- Patrol flag
- One functioning cell phone with GPS
- Three staffs or sticks at least 6 feet long
- Tarp (roughly 10x10, but exact size is not crucial)
- 3 pieces of rope suitable for lashing and at least 6 feet long
- 1 gallon of water
- 1 compass
- 1 first aid kit
- 1 pocket knife
- Blindfolds
- Firem'N Chit for the members of the Patrol
- Totin' Chip for members of the Patrol

Questions?

Contact the Klondike Derby Coordinator:

Quinnipiac Chapter Chief - Ben Green

bgreen@owaneco.org

<https://mycouncil.ctyankee.org/Event/medieval-winter-camp-sequassen>

↓ Register Here ↓

