

Webelos Safari

4th Grade



Webelos will meet at Eisenhower Pavilion for a morning filled with activities, games, and completion of the requirements listed below.

Webelos Walkabout - Required

- □ 1. Prepare for a 2-mile walk outside. Gather your Cub Scout Six Essentials and weather appropriate clothing and shoes.
- □ 2. Plan a 2-mile route for your walk.
- □ 3. Check the weather forecast for the time of your planned 2-mile walk.
- □ 4. Review the four points of the BSA SAFE Checklist and how you will apply them on your 2-mile walk.
- □ 5. Demonstrate first aid for each of the following events that could occur on your 2-mile walk a. Blister b. Sprained ankle c. Sun burn d. Dehydration and heat -related illness
- 6. With your den, pack, or family, go on your 2-mile walk while practicing the Leave No Trace Principles for Kids and Outdoor Code.
- □ 7. After your 2-mile walk, discuss with your den what went well and what you would do differently next time.

Let's Camp – Webelos – Elective

- □ 1. With your den, pack or family, plan and participate in a campout.
- □ 2. Upon arrival at the campground, determine where to set up a tent.
- □ 3. Set up a tent without help from an adult.
- □ 4. Identify a potential weather hazard that could occur in your area. Determine the action you will take if you experience the weather hazard during the campout.
- □ 5. Show how to tie a bowline. Explain when this knot should be used and why.
- □ 6. Know the fire safety rules. Using those rules, locate a safe area to build a campfire.
- □ 7. Using tinder, kindling, and fuel wood, properly build a teepee fire lay. If circumstances permit, and there is no local restriction on fires, show how to safely light the fire while under adult supervision. After allowing the fire to burn safely, extinguish the flames with minimal impact to the fire site.
- □ 8. Recite the Outdoor Code and Leave No Trace Principles for Kids from memory.
- □ 9. After your campout, share the things you did to follow the Outdoor Code and Leave No Trace principles with your den or family.



At check-in, be sure to get your official Safari Hat (one per youth). At each station or activity you visit, you will receive a sticker to decorate your hat with.

Bring the Cub Scout Six Essential — These are

items every Cub Scout should carry in their personal gear when going on hikes or campouts:

- 1. First-aid kit: adhesive bandages, moleskin, gauze, antibiotic ointment, etc.
- 2. Water bottle: filled and large enough to last until it can be filled again
- 3. Flashlight: for emergency use only
- 4. Trail food: can be made as a den activity prior to hike or campout
- 5. Sun protection: sunscreen of SPF 30 or greater and a hat
- 6. Whistle: also for emergency use only

Visit as many of the stations as you like:

- □ Take A Walk (hike)
- □ Giant Inflatable Haunted House
- □ BB Gun and Sling Shot Range
- □ Nature Study Safari Monopoly Game
- □ Petting Zoo
- □ Hiking Skills
- □ Rock Coloring and Garnet Mines
- □ Games

ATTENTION PARENTS AND LEADERS

Webelos Scouts need to set up their tent without help from an adult — Requirement 3 in Let's Camp. Please review in the Webelos Handbook.

Please prepare for a 2-mile hike. We will provide an extended hike in the morning